

ZomPie Game

Instructions

What's included:

- 107 playing cards
 - o 16 recipe cards
 - o 91 ingredient cards

Object of the game:

Be the first to gather all of the needed ingredients for your ZomPie recipe to be able to feed the hungry Zombie Horde.

Number of players: 2 to 8

Setup:

Each player gets one ZomPie Recipe Card.

Each player gets five (5) ZomPie Ingredient Cards.

Set aside remaining Recipe cards and set Ingredient cards in middle of table as draw pile and turn up top card and set next to draw pile to start discard pile.

Game play:

On the players turn, they:

- Check their hand for Nom...Nom and Nom..Nom..Nom cards. If the player has one of these cards, they must play that card and follow the card instructions.
- If the player doesn't have any Nom..Nom or Nom...Nom...Nom cards, they can either pick up the top card from the discard pile or draw the top card from the draw pile (player will maintain five (5) cards in their hand unless they played the "lose turn" Nom..Nom..Nom card).
- The player places this card in their hand then discards an ingredient card and places it faceup on the top of the discard pile.
 - o If the player drew a Nom...Nom or Nom..Nom..Nom card from the draw pile, they place this card in their hand and then discard.

Winning:

The first player to bake three (3) ZomPies wins the game (or as many as you want to play).

Nom...Nom Cards:

- Nom...Nom and Nom..Nom..Nom cards are Ingredient cards, you can pass/trade them.
- If a player plays the "lose turn" Nom..Nom..Nom card, they lay that card down in front of them and play moves to next player, when it's their turn again, they place the "lose turn" Nom..Nom..Nom card on the discard pile and draw a card to have five (5) cards in their hand and play moves to the next player (yes, this player can still pass and trade Nom...Nom and Nom..Nom..Nom cards).
- Players can pick up discarded Nom...Nom and Nom..Nom..Nom cards.