

# ZomPie Game

## Instructions

### What's included:

#### 110 Cards

- 107 Playing Cards
  - 16 Recipe Cards
  - 91 Ingredient Cards
    - 68 Ingredients, 2 Dumpster Dive, 2 Gross-ery, 18 Nom Nom, 1 Bungling Bakers
- Quick Play/Setup Card
- Deck Cover Card and Deck Bottom Card with description and QR codes

### Object of the game:

Be the first to gather all of the needed ingredients for your ZomPie recipe and feed it to the hungry Zombie Horde.

Number of players: 2 to 8

### Setup:

Select one player to be the first dealer. Deal will pass to the player on the left after each round of game play.

Separate the recipe cards and the ingredient cards and shuffle each.

Deal one (1) recipe card to each player (or have each player draw one (1) recipe card). Keep this card secret from the other players. This card lists the ingredients you need to be able to bake your pie.

Next, deal each player five (5) ingredient cards. Each player holds these cards in their hand keeping them secret from the other players. The dealer places the remaining ingredient cards in the middle of the play area to be the draw pile. Then dealer turns up the top card and places it next to the draw Ingredient pile to start the discard Ingredient pile.

### Game play:

The player to the dealer's left is the first to play then play passes to the next player to the left throughout the game.

On the player's turn, they:

- Check their hand for "Nom...Nom" and "Nom, Nom...Nom" cards. If the player has one of these Ingredient cards, they must play that card and follow the card instructions. (*See Nom...Nom section for more detail*).
- If the player doesn't have any "Nom...Nom" or "Nom, Nom...Nom" Ingredient cards, they can either pick up the top card from the discarded Ingredient pile or draw the top card from the Ingredient Card draw pile. (*Player must maintain (5) ingredient cards in their hand at all times unless otherwise noted in the rule set, see Nom...Nom*).

- The player places this card in their hand then discards an ingredient card and places it faceup on the top of the discard pile (yes, you can discard the card you just drew).
  - o If the player draws a “Nom...Nom” or a “Nom, Nom...Nom” card from the draw pile, they can place this card in their hand and discard another card or play the card, their choice.
- When a player has collected all of the ingredients needed to bake their pie, the player will place their hand down on the table and declare they have collected their needed ingredients and baked their pie.
- Players return their recipe cards to the recipe card pile and ingredient cards to the ingredient card pile. Both piles are shuffled for the next round of game play.

## Winning:

The first player to bake (3) ZomPie’s wins the game (or as many as you want to play).

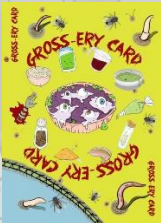
## Special Cards:

### Ingredient Cards:

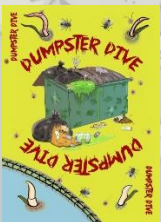


Ingredient Cards are just that...ingredients for your Pie. Collect all the ingredients on your recipe card to win the hand.

### Special Ingredient Cards:



**Gross-ery Ingredient Card** - This card is a “wild” ingredient card. This card can be used as any needed ingredient in the players recipe.



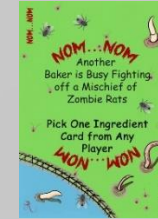
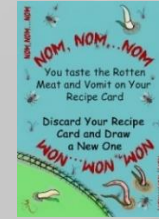
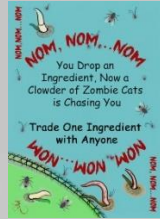
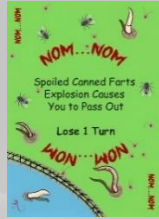
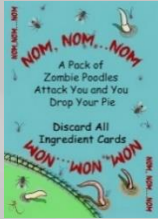
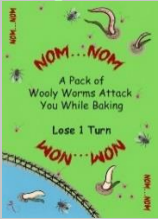
**Dumpster Dive Ingredient Card** - This card allows the player to pick through the discard pile and pick a card and place in their hand. When a card is selected from the discard pile the player inserts the “Dumpster Dive” in its place and places the discard pile back on the table. This card can be held and played at any time the player chooses to.





**Bungling Bakers Ingredient Card** - This card is an optional game card. This card can't be discarded through normal game play. It can only be removed from your hand using Nom...Nom or Nom, Nom...Nom cards (discard all or pass/trade/pick) see below.

### Nom...Nom Cards:



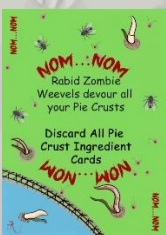
If a player has a “Nom...Nom” or a “Nom, Nom...Nom” card in their hand at the start of their turn, they must play that card first and follow the instructions on the card. If the card played says to “discard ingredients” from their hand, the player can discard other “Nom...Nom” and “Nom, Nom...Nom” cards as part of that discard. Once all play is complete, the player then draws new cards from the draw pile to keep five (5) cards in their hand.

If a player must play a “Lose 1 Turn” “Nom...Nom” card, they lay it down in front of them and play moves to the next player on the left (that player will only have four (4) cards in their hand). When play comes back around to that player, the “Lose 1 Turn” card is placed on top of the discard pile and the they draw a new card from the draw pile to get back to five (5) cards and that players turn is now over and play moves to the next player on the left.

If a player draws a “Lose 1 Turn” “Nom...Nom” card, that player places the card in their hand and discards. When play comes back around to them, they have to play any “Nom...Nom” or “Nom, Nom...Nom” card in their hand (*yes, they might be able to discard or trade the “Lose 1 Turn” card*).

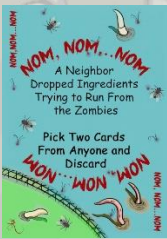
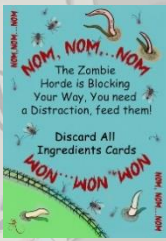
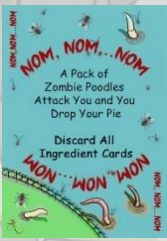
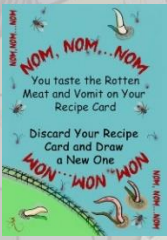
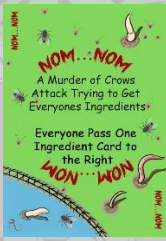
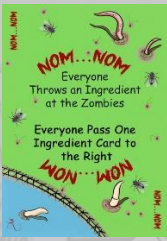
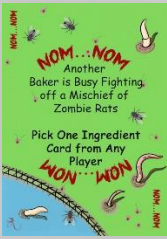
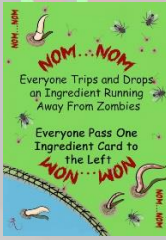
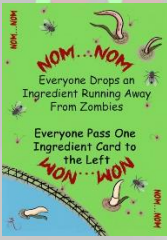
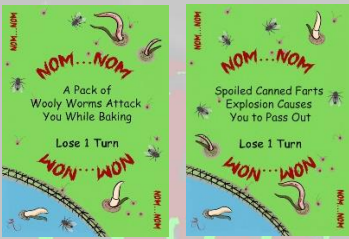
**IMPORTANT:** When a player plays a “Nom...Nom” or “Nom, Nom...Nom” card that requires discarding, they can place the discarded cards in any order on the discard pile understanding that the next player may draw the top card.

### “Nom...Nom” and “Nom, Nom...Nom” Card Types and how to play each:



**Discard All Pie Crust Ingredient Cards** – The person playing this card must discard ALL “Pie Crust” Ingredient Cards in their hand. Once all Pie Crust Ingredient cards are discarded the player then draws enough Ingredient cards from the deck to replace any discarded and should have a total of (5) Ingredient cards in their hand. If they don't have any pie crust, play the card and draw replacement.





**Lose 1 Turn** – The person playing this card will lay the card down face up in front of them and their turn is finished, DO NOT draw another Ingredient card on this turn. On the players next turn the “Lose 1 Turn” card is then discarded on the discard pile and a new Ingredient card is drawn to replace it to maintain (5) Ingredient cards in their hand.

**Everyone Pass (1) Ingredient to the Left** – The person playing this card places it on the discard pile and everyone passes (1) Ingredient card to the left. Once all Ingredient cards have been passed the player then draws (1) Ingredient card from the deck and should have a total of (5) Ingredient cards in their hand.

**Pick Any Ingredient Card From Another Player** – The person playing this card places it on the discard pile and then selects another player to draw (1) Ingredient card from their hand. Both players then draw (1) Ingredient card from the deck and should have a total of (5) Ingredient cards in their hand.

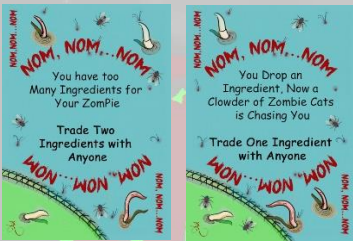
**Everyone Pass (1) Ingredient to the Right** – The person playing this card places it on the discard pile and everyone passes (1) card to the right. Once all cards have been passed the player then draws (1) Ingredient card from the Ingredient deck and should have a total of (5) Ingredient cards in their hand.

**Discard Your Recipe Card and Draw a New One** – The person playing this card must discard their Recipe Card, this card does not get put on the discard pile. The player then draws another Recipe Card from the extra Recipe Card stack.

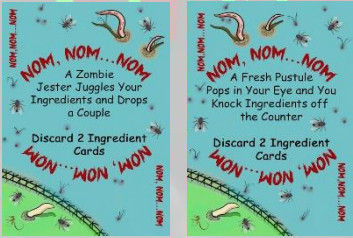
**Discard All Ingredient Cards** – The person playing this card must discard ALL “Ingredient Cards” in their hand. (This includes “Nom...Nom” and “Nom, Nom...Nom” cards) Once all Ingredient cards are discarded the player then draws (5) new Ingredient cards from the deck.

**Pick Any (2) Ingredient Card From Anyone and Discard** – The person playing this card places it on the discard pile and then selects another player to blind draw (2) cards from their hand. The (2) cards are then placed on the discard pile and both players then draw the appropriate number of Ingredient cards from the deck and should have a total of (5) Ingredient cards in their hand.





**Trade One Ingredient with Anyone** – The person playing this card places it on the discard pile and then selects another player to trade (1) card from their hand (both players select the card from their hand to trade). The player then draws (1) Ingredient card from the deck and should have a total of (5) Ingredient cards in their hand.



**Discard (2) Ingredient Cards** – The person playing this card must discard any (2) “Ingredient Cards” in their hand. Once the (2) Ingredient cards are discarded, the player then draws (2) Ingredient cards from the deck and should have a total of (5) Ingredient cards in their hand.



**We at 3 Rogues Gaming would like to thank the following People for which none of this would be possible:**

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- *Our better halves: Leanne, Sandy and Beth - Thanks putting up with us so far in this new endeavor...even though it has been tough explaining why we needed extra cash for this or that.*
- *Our kids (even though they are not so little any more): Caleb, Abby, Amanda, Megan, Cody and Daniel (aka “the Wookie”) – Thanks for help with play testing and also dragging all your friends over to help us play test all of our games.*
- *Our Patient and Phenomenal Play Testers: Alex B., Drew K., Drew H., Maria E. and Hunter K.*
- *The great Board Game Community for which without all your support and help we would have surely failed. You have provided great insight and even better recommendations which we are truly grateful for.*

***Please check back with us periodically to see what we are up to as we have several other games to be released in the near future. We hope you enjoy Playing ZomPie and look forward to your continued support.***